PE

	Autumn		Spring		Summer	
	Intro to PE	Gymnastics	-			
EYFS2	Basic principles of a PE lesson such as finding space, freezing on command, using and sharing equipment and working individually, with a partner and group. Fundamental movement skills such as running, jumping, skipping. Fundamentals Learning skills of balancing, running, changing direction, jumping, hopping and travelling.	Children explore creating shapes, balances, and jumps and begin to develop rocking and rolling. Dance Unit 1 Explore space, how to use space safely, travelling movements, shapes and balances. They are given the opportunity to copy, repeat and remember actions. Counting to help keep in time with the music.	Play and Discovery Playing games with a range of PE equipment. Games: Unit 1 Further develop fundamental movement skills through games. Learn how to score and play by the rules, how to work with a partner and begin to understand what a team is, as well as learning how to behave when winning and losing.	Ball Skills: Unit 1 Rolling and receiving a ball, throwing to a target, bouncing and catching, dribbling with feet and kicking a ball. Ball Skills: Unit 2 Throwing and catching, rolling a ball, using targets, dribbling with feet, kicking a ball, bouncing and catching a ball.	Multi Skills Sports Day practice Fundamentals: Unit 2 Balancing, running, hopping, jumping, travelling and changing direction.	Outdoor Learning Forest School inspired lessons and exploring Games: Unit 2 Further develop fundamental movement skills. Learn and develop these skills by playing a variety of games. Learn how to work as a team, take turns, keep the score, play against an opponent and play by the rules.
Year 1	Fundamentals Explore skills of balancing, running, changing direction, jumping, hopping & skipping.	Gymnastics Explore & develop basic gymnastics on the floor. (jumping, rolling, balancing & travelling) Team Building Learning to take turns, work collaboratively and lead each other.	Dance Explore travelling actions, movement skills and balancing, Understand the importance to count to music. Fitness Understand the benefits of exercise and a healthy lifestyle on their body, mood & overall health.	Ball Skills Explore & develop fundamental skills such as throwing, catching, rolling and dribbling with hands and feet.	Target Games Sending an object towards a target. Defending & attacking within games. Fundamentals Explore & develop skills of balancing, running, changing direction, jumping, hopping & skipping.	Fitness Understand the benefits of exercise and a healthy lifestyle on their body, mood & overall health. Sending & Receiving Develop sending & receiving skills including throwing and catching, rolling, kicking, tracking and stopping a ball.
Year 2	Fundamentals Develop skills of balancing, running, changing direction, jumping, hopping & skipping.	Gymnastics Learn, explore & develop basic gymnastics on the floor and using apparatus. Using skills to make short sequences and movement phrases. Team Building Develop key skills of communication & problem solving. Learn to discuss, plan and reflect on ideas and strategies.	Dance Explore space and how their body can move to express an idea, mood, character or feeling. Fitness Take part in a range of activities to develop components of fitness. (Agility, balance, coordination, speed & stamina)	Dance Expand knowledge of travelling actions and use these in relation to a stimulus. Build on understanding of dynamics and expression. Sending & Receiving Sending and receiving skills including throwing and catching, rolling, kicking, tracking and stopping different sized balls.	Target Games Sending and receiving skills including throwing and catching, rolling, kicking, tracking and stopping different sized balls. Athletics Develop skills required in athletic activities such as running at different speeds, jumping and throwing.	Invasion Games Develop understanding of the principles of defending and attacking for invasion games. Ball Skills Explore & develop fundamental skills such as throwing, catching, rolling, hitting a target and dribbling with hands and feet and kicking.
Year 3	Ball Skills Tracking a ball when dribbling with hands, feet, throwing and catching and kicking. Apply to small group games. Fundamentals Develop skills of balancing, running, jumping,	Gymnastics Develop balancing, rolling and jumping. Develop sequence work, with others to use matching and contrasting actions and shapes. Tennis	Fitness Explore and develop different areas of health and fitness. Pupils are asked to recognise areas for improvement and suggest activities that they could do to do this. Pupils will be encouraged to	Invasion Games In this unit pupils develop their understanding of the attacking and defending principles of invasion games. In all games activities, pupils have to think about how they use skills, strategies and	Athletics 1 & 2 Use different styles and combinations of running, jumping and throwing. Think about how to achieve their greatest possible speed, distance or accuracy and learn how to persevere to achieve their	OAA Pupils learn what makes a good team and explore key skills such as inclusion and trust. Pupils begin to learn to orientate a map, identify key symbols and draw and follow routes.

	hopping and skipping. Change direction with balance and control. Explore how the body moves at different speeds as well as how to speed up and slow down.	Understand the principles of net and wall games. Use skills, strategies and tactics to outwit the opposition. Pupils learn key skills such as racket control, hitting a ball and how to score points.	work safely and with control. Dance Create dances in relation to an idea. Pupils develop their use of counting and rhythm. Learn to use canon, unison, formation and levels in dances.	tactics to outwit the opposition.	personal best. Pupils are also given opportunities to measure, time and record scores.	
Year 4	Tennis Think about how they use skills, strategies and tactics to outwit the opposition. Learn key skills such as racket control, hitting a ball and how to score points. Cricket Develop an understanding of the different roles of bowler, wicket keeper, fielder and batter. Use skills, strategies and tactics to outwit the opposition.	Fitness Explore and develop different areas of health and fitness. Pupils are asked to recognise areas for improvement and suggest activities that they could do to do this. Pupils will be encouraged to work safely and with control. Gymnastics Develop balancing, rolling, jumping and inverted movements and use these skills to create more complex sequences.	Dance Pupils focus on creating characters and narrative through movement and gesture. Gain inspiration from a range of stimuli. Swimming Introduced to specific swimming strokes on their front and on their back. Learn how to travel, float and submerge with increasing confidence. Learn and use different kicking and arm actions. Personal survival skills and how to stay safe around water.	Swimming Introduced to specific swimming strokes on their front and on their back. Learn how to travel, float and submerge with increasing confidence. Learn and use different kicking and arm actions. Personal survival skills and how to stay safe around water. Invasion games (Netball) Attacking and defending principles of invasion games. In netball pupils do this by maintaining possession and moving the ball towards goal to score.	Athletics 1 & 2 Pupils will develop basic running, jumping and throwing techniques. They are set challenges for distance and time that involve using different styles and combinations of running, jumping and throwing. As in all athletic activities, pupils think about how to achieve their greatest possible speed, distance or accuracy and learn how to persevere to achieve their personal best.	Invasion Games In this unit pupils develop their understanding of the attacking and defending principles of invasion games. In all games activities, pupils have to think about how they use skills, strategies and tactics to outwit the opposition. OAA Develop navigation skills including orientating a map, identifying key symbols and drawing and following a route.
Year 5	Badminton Think about how to use skills, strategies and tactics to outwit the opposition. In badminton, they do this by placing an object away from an opponent to make it difficult for them to return. Tennis Use skills, strategies and tactics to outwit the opposition. Lead and officiate showing honesty and fair play whilst abiding by the rules. Develop their tactical awareness, learning how to outwit an opponent. Swimming Introduced to specific swimming strokes on their front and on their back. Learn how to travel, float and submerge with	Invasion Games In this unit pupils develop their understanding of the attacking and defending principles of invasion games. In all games activities, pupils have to think about how they use skills, strategies and tactics to outwit the opposition. Swimming Introduced to specific swimming strokes on their front and on their back. Learn how to travel, float and submerge with increasing confidence. Learn and use different kicking and arm actions. Personal survival skills and how to stay safe around water.	Dance Learn different styles of dance. Think about how to use movement to explore and communicate ideas and issues, and their own feelings and thoughts. Awareness of the historical and cultural origins of different dances. OAA Pupils develop map reading skills including the use of cardinal points, scale and direction to create, plan and follow routes around a course.	Rounders Develop fielding skills and understanding of when to use them such as throwing underarm and overarm, catching and retrieving a ball. Expand knowledge of how to play the different roles of bowler, backstop, fielder and batter and to apply tactics in these positions. Gymnastics Develop balancing, rolling, jumping and inverted movements. Explore partner relationships such as canon and synchronisation and matching and mirroring.	Athletics 1 & 2 Pupils learn the following athletic activities: long distance running, sprinting, relay, triple jump, shot put and javelin.	Cricket Expand on knowledge of the different roles of bowler, wicket keeper, fielder and batter. Think about how they use skills, strategies and tactics to outwit the opposition. In cricket, pupils achieve this by striking a ball and trying to avoid fielders, so that they can run between wickets to score runs. Fitness Develop fitness including speed, stamina, strength, co-ordination, balance and agility.